



Tournament Play Rules

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Mini Golf Course

All miniature golf holes in competition will contain

1. Varying obstacles
2. A boundary (mostly block)
3. Standardized tee position (3) markings
4. Reposition marking if necessary (visual or verbally communicated before each competition)
5. No obstacles with moveable parts (no gimmick holes)

Playing Equipment

1. All legal golf putters are allowed. No laser assisted guides. No altered clubs.
2. All USGA approved golf balls may be used.
3. Competitors may carry up to 2 golf balls in competition and use only one ball per hole.

Tournament Rules

1. Ball can only be moved by a stroke of the club.
2. Ball can only be played from a rested position.
3. Ball can only be touched by the club during stroke.
4. Club must be held in one or two hands.

Definitions of Play

1. Stroke: When by a club (putter) the ball is set in motion regardless of direction or distance.
 - a. Note: If a ball moves from unaddressed contact with ball, it is not considered a stroke. "Addressed" is defined as player readiness to stroke the ball.
2. Stroke Limit: There is a seven-stroke limit per hole. If ball is not holed after six strokes, player records a seven on the score card.
3. In Play: The balls travel from tee position to in-hole completion of a hole.
 - a. A hole can only be played when the previous player has left the field of play after completing play.
4. Order of Play: All holes will be played in order (no skipping and returning). Even in a "Shotgun Start", holes will be played through Hole 18 and continued through beginning at Hole 1.
5. Honors: The player who, by last lowest single hole score, plays the next hole first.
 - a. It is the group's responsibility to play in an honors format.



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6. Tee Position: The designated spots on the field of play or any chosen (field of play) area behind the spots.

Tournament Play

1. A player may only touch a rested ball in playing field under the supervision of his fellow players.
2. Each player is responsible for the cleanliness of the playing area. Removing dirt and debris before a stroke is permitted.
3. If the path of a ball is influenced by anything other than normal dirt and debris, tournament director (only) can allow another attempt.
4. If a rested ball moves, it must be returned to rested spot.
5. No player may take alterations to the field of play except to clean dirt and debris.
6. Attire: House rules apply
7. Scoring: Each player in a group will keep score for each member and attest for accuracy at the conclusion of each round.
8. All participants must complete 18 holes before any group will be allowed to begin their next round
9. If there is a disagreement of a rule or interpretation needed, a tournament official must be notified. It cannot be decided among the group. Speed of play must create smooth play. Tournament official may ask for an increased pace if delays are created. An under 90 second guide per stroke is the goal.
10. Scorecards must be legible, signed by player and witness before being turned in to Tournament Official.
 - a. Any corrected score will require a single line through the mistake and correction written next to it.
11. While a ball is in play, no outside contact with player is permitted.
12. During practice, all shots and angles may be played until or unless Tournament Official calls for "continuous play" (one ball tee to hole) practice
13. No markings are permitted to be added to enhance a player's shot or create a specific hole shot.
14. No objects are permitted to be placed within a foot of field of play.
15. Golf etiquette will be used at all times.
16. Breaks will not be allowed during play except for health reasons.



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17. Postponed/delayed play (e.g. because of rain) can be ordered by tournament official and play must immediately stop. All players with a ball in play will be permitted to complete the hole.
18. All house rules apply to tournament participants.
19. Sportsmanship is required and anything contrary will be handled immediately by a tournament official.
20. Mobile devices must be silenced and never allowed out when the participant (owner of device) has a ball in play. Devices may be used to note shots of the next hole and used between holes.
21. Penalties
 - a. For playing of a hole before the previous player has completed and left the field of play: A caution and restart at the hole with a penalty of all strokes already taken.
 - b. Playing out of turn, or beginning of the next hole before the last player of the group ahead has completed the previous hole will result in: Correction, warning and a one stroke penalty if behavior continues.
 - c. If the path of the ball is deliberately influenced by the player after the stroke it will result in: Disqualification
 - d. If a ball goes out of bounds it will result in: A one stroke penalty will be assessed for any ball leaving field of play. The ball will be played from exit point unless special ruling is in place or needed. This includes balls returning to the tee off area and out the open end (out of field of play)
 - e. Penalties may be assessed for inaccurate scorecard recording. This penalty will be assessed to each member of the playing group.
 - f. A player cautioned twice in the same tournament may be disqualified.
 - g. A forgotten score entry for a hole can be added after the round providing the player has not yet signed the card and the score is agreed to by all players in the group.